



# ASCENT EVENT

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The Ascent Event tests the competitor's ability to efficiently and safely use their selected and approved ascent system. The event assesses the competitor's efficiency in attaching the ascent system to the ascent line(s), ascending to the bell, and transferring into a descent system.

The height of the bell may be set from 12 to 25 meters (39 ft., 4.5 in. to 82 ft., 0.25 in.).

The event is divided into three main sections as follows:

- **Setup Time:** Competitor assembles their climbing system.
- **Ascent Time:** Competitor ascends to a bell.
- **Changeover Time:** Competitor transfers to a descent system.

The descent is not a timed portion of the event.

## SCORING

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The Ascent Event is worth up to 25 points. Competitors earn time points for their Setup Time and Changeover Time. They may earn up to 3 points as follows:

- 3 points – completed in 9.99 seconds or less
- 2 points – completed in 10.00 to 24.99 seconds
- 1 point – completed in 25.00 to 44.99 seconds
- 0 points – completed in 45.00 to 89.99 seconds

The time limit for Setup, Ascent, and Changeover is 90 seconds each.

Competitors may also earn up to 17 points for their Ascent Time. The fastest competitor to the top receives 17 points. The remaining competitors' scores are calculated by subtracting the fastest competitor's time (in seconds) from the times of each of the other competitors. For every 2-second difference in time between those scores, 1 point (of the 17 possible points) is deducted from the climber's score.

Two additional points may be earned for incorporating a series backup in the ascent system.

*For more information on the International Tree Climbing Championship and the International Society of Arboriculture, please visit [www.itcc-isa.com](http://www.itcc-isa.com)*