THROWLINE EVENT

The Throwline Event tests the contestant's ability to install a climbing line into a tree using a throwbag and throwline. In this event eight (8) branch unions are designated as targets, representing different climbing points in the tree that would be suitable as a tie-in point. Their suitability is based on the tie-in point's location in the tree and capacity to hold the weight of the climber.

The contestant must accurately place two lines in the tree within the 6-minutes allotted. Two distinct sets of four targets (making a total of eight possible target options) are set in the tree. The contestant must choose one target from each side of the tree, making for a total of two possible lines set.

Judges only score a throw if it is in the target area and both ends of the throwline are isolated, meaning they are hanging parallel and touching the ground.

Additional points may be earned for installing a climbing line through one target on each side of the tree.



SCORING

The Throwline Event is worth up to 30 points.

- Contestants may register only two throws with the judges.
- Isolating a throwline in the targets is worth 10, 7, 5, and 3 points, respectively, depending on the difficulty and height of the throw. The time is recorded when the first throwline is scored.
- Additional points can be scored for installing a climbing line over one target in each set.
 Installing a climbing line is worth 5, 4, 3, and 2 points, respectively, depending on the difficulty and height of the throw.
- A 3-point deduction is given if a contestant does not install at least one climbing line within the time limit.
- The contestant with the highest point total is the winner.
- In the event of a tie, the contestant with the fastest time is the winner. If the times are identical, the contestant with the fastest first score is the winner.

For more information on the International Tree Climbing Championship and the International Society of Arboriculture, please visit www.itcc.isa.com.